Creative Challenge

from www.clwyd-scouts.org.uk

To achieve the Creative Challenge, the Scout must complete the activities from 3 of the 6 following areas.																				
Area One - Performing																				
Take part in an entertainment in front of an audience *Eg: short play, series of sketches, magic tricks, singing, playing a musical instrument, Scout Show, dance, or puppet show*																				
Area Two - Crafts																				
Have a go at some creative crafts *Eg: glass painting, macramé, art-straws, leatherwork, photography, sweetmaking, decorative knotting, or candlemaking*																				
Area Three - Promotions																				
Promote local Scouting *Eg: newsletter, poster, video, website, audio broadcast, or display*																				
Area Four - Problem Solving																				
Take an active part in activities requiring a number of problem-solving skills, effective teamwork and creative thinking *Eg: incident hikes or timed challenges, mental, physical or skill.*																				
Area Five - Construction																				
Make something using a construction kit *Eg: model aircraft, 3D jigsaw, model pioneering project etc*																				
Area Six - Worship																				
Take a leading role in preparing and participating in an act of worship or Scouts' Own *Eg: selecting readings, writing prayers and exploring beliefs. This may involve all the Scouts from the Troop at a residential experience or event*																				